<u>MEDIA PLAYER 1.0b</u>   *Beta*

_{You Have} a copy of TEK* Developments Beta version
MEDIA PLAYER 1.0b!
What is it? Its a Windows 3.0/3.1 Player for Wave,Midi,Fli and Flc files.

Heres what you should have:
1. This file ,**_MPRead.wri_**
2. <u>MP1b.exe</u> ,The executable program file.
3.Several test FLI ,FLC ,Midi and Waveform files are included as *MP2b.zip*
      this file may or may not make it to BBS land!
4.**_AAplay.dll_** :the Dynamic link library from Autodesk
5.**_VBplay.vbx_**: put in player directory
6.**_Status.dll_** *:*a Dynamic link library for the status bars on the main screen

Status .Dll from: Ed Staffin
                                 402 Porter Way West
                                 Bridgewater, NJ 08807
                                 Phone (908) 253-0246
                                     $10.00 Shareware

<u>To run this program you will need:</u>
Windows 3.0 with Multimedia Extensions or Windows 3.1
VBRUN100.DLL (the runtime file for Visual Basic)Availible on most BBS'S
A sound Board with correct MCI drivers and setup.
Probably a 386-16 Mhz or faster.(we'll see)
2-4 mgs of Ram

<u>You will wish you had</u> :
Dos 5
Windows 3.1
A CD rom and High end Audio board (Pro Audio Spectrum,Turtle Beach)
Fast SVGA with a Meg + of VRAM,
4+ mgs

I developed this program with:
Win 3.0 + MM Extension and Win 3.1
386-20 8 mgs Ram,Hyperdisk Cache (which I highly recommend)
SLOW 256 k VGA video
Pro Audio Spectrum Kit
Sony -541 CD Rom Drive
Visual Basic 1.0
Autodesk's DLL Driver kit for VB
Lots of time.

Its simple and its Beta so more to follow.If you like (or don't like) what you see ,let
me know and the final version will reflect the loudest voices.
Simply put:Thanks to Autodesk for making Multimedia animations affordable thru
Animator and Animator Pro and of course 3D Studio. Please support these fine
folks!Also Kudos to Microsoft for Visual Basic,which allows guys like me do do
things like this.Of course their Trademarks belong to them .

I would also like to thank Rick Spurlock of SafiSoft Software in
Charlotte,NC(8100 Long Nook Lane,Charlotte,NC 28277.1-704-451-6631)for his
ideas and support.Need a creative solution,call SafiSoft!
.+++

How to setup:

Put the *AAplay.dll* and *status.dll* files in Windows\system \ subdirectory.
leave the other files with the exe file.(in the same directory!)
Place the exe icon in your MultiMedia or Animation program manager area.
Click twice and Crank it Up!

How to play:

Select a filename from the file select box and drag the filename over to the icon
marked "PLAY".(Its the one with musical notes on it)
The faster your video and higher resolution you monitor card setup
the happier you will be.Because of the way that Windows uses colors some
animations will seem to be shown in abnormal colors so experiment alittle!

+++

Let me here from ya'll !

What now:
If you send me **25.00** US dollars I will send you the latest version,Please include

the type floppie you prefer (1.2 or 1.44 mg.)Also send me suggestions!
I expect that <u>1.0 Release</u> will allow sound and annimation together as well as minor scripting,help and some other ideas still only twinkles in my eye.The Release version will be MP1.exe.

Thanks for your support!
The rest is easy.

Thanks,

Van Thurston,Jr.
TEK* Development
PO Box 66
Williamson,GA.
30292
404-227-8520

CIS 70774,1232